Feasibility of Machine Scoring of Concept Maps

CSE Technical Report 460

Harold F. O’Neil, Jr.
University of Southern California/CRESST

Davina C. D. Klein
CRESST/University of California, Los Angeles

December 1997

Center for the Study of Evaluation
National Center for Research on Evaluation, Standards, and Student Testing
Graduate School of Education & Information Studies
University of California, Los Angeles
Los Angeles, CA 90095-1522
(310) 206-1532
Copyright © 1997 The Regents of the University of California

The work reported herein was supported under the Educational Research and Development Center Program, PR/Award Number R305B60002, as administered by the Office of Educational Research and Improvement, U.S. Department of Education.

The findings and opinions expressed in this report do not reflect the positions or policies of the National Institute on Student Achievement, Curriculum, and Assessment, the Office of Educational Research and Improvement, or the U.S. Department of Education.
The purpose of this letter report is to document our progress on the feasibility of scoring concept maps using technology. Technology can clearly play a role in the assessment process, including administration of the assessment, scoring, and reporting of results, thus providing consistently high quality assessments, possibly at a reduced cost. Our approach to using technology for assessment is called “An Integrated Simulation Approach to Assessment.” CRESST has assembled a suite of performance assessment tasks (our integrated simulation) onto which have we mapped the types of learning expected of students.

The design of this integrated simulation performance assessment has the following characteristics: (a) relevant, project-based scenarios that include meaningful, real-world tasks; (b) individual and team processes and products; and (c) a technology base using Web-based networked systems. The integrated simulation we have developed includes both collaborative and individual concept mapping tasks, a problem-solving search task, and a questionnaire to measure metacognition and motivation (self-efficacy and effort).


One element of our integrated simulation is an online concept mapping construction and scoring system. This letter report will focus on the use of technology to score concept maps. A concept map is a graphical representation of
information consisting of nodes and labeled lines; nodes correspond to concepts within a particular subject area or domain, lines indicate a relationships between pairs of concepts (or nodes), and labels on each line explain how two concepts are related (refer to Jonassen, 1996, and Jonassen, Beissner, and Yacci, 1993, for more in-depth coverage of concept mapping). We use concept maps to measure content understanding. The potential advantages and disadvantages of using concept maps versus multiple-choice tests are specified in Table 1. Our assumptions in Table 1 are (a) availability of task analysis, experts, students for formative evaluation; and (b) if existing Intranet or Internet capability is in place, cost is very low; if networks not in place, cost is high. In general, concept maps may provide most of the advantages of both multiple-choice and performance testing with few of the disadvantages. Because the online concept mapping construction and scoring system is very new, little empirical research has been conducted on the issues in Table 1. Thus, the comparisons reflect our judgment and not the results of empirical studies.

Table 1

Type of Testing Comparisons (Ideal)

<table>
<thead>
<tr>
<th></th>
<th>Multiple choice</th>
<th>Performance assessment</th>
<th>Concept maps</th>
</tr>
</thead>
<tbody>
<tr>
<td>Time to develop “items”</td>
<td>High</td>
<td>Medium</td>
<td>Low</td>
</tr>
<tr>
<td>Time to develop “rubrics”</td>
<td>Low</td>
<td>High</td>
<td>Low</td>
</tr>
<tr>
<td>Time to score</td>
<td>Low</td>
<td>High</td>
<td>Low</td>
</tr>
<tr>
<td>Logistics to administer</td>
<td>Low</td>
<td>High</td>
<td>Medium</td>
</tr>
<tr>
<td>Reliability</td>
<td>High</td>
<td>Medium</td>
<td>High</td>
</tr>
<tr>
<td>Validity</td>
<td>High</td>
<td>High</td>
<td>High</td>
</tr>
<tr>
<td>Credibility (parents)</td>
<td>High</td>
<td>Low</td>
<td>Unknown</td>
</tr>
<tr>
<td>Fairness</td>
<td>Medium</td>
<td>Medium</td>
<td>Unknown</td>
</tr>
<tr>
<td>Deep understanding</td>
<td>Low</td>
<td>High</td>
<td>High</td>
</tr>
<tr>
<td>Problem solving</td>
<td>Low</td>
<td>High</td>
<td>High</td>
</tr>
<tr>
<td>Work in teams</td>
<td>Low</td>
<td>Medium</td>
<td>High</td>
</tr>
<tr>
<td>Knowledge representation</td>
<td>Low</td>
<td>Low</td>
<td>High</td>
</tr>
<tr>
<td>Cost</td>
<td>Low</td>
<td>High</td>
<td>Variesb</td>
</tr>
<tr>
<td>Language dependent</td>
<td>Medium</td>
<td>High</td>
<td>Low</td>
</tr>
</tbody>
</table>
We have designed and developed concept mapping software (a) to permit students to both individually and collaboratively construct concept maps on the computer, and (b) to provide real-time scoring and feedback to students based upon an expert’s map.

An expert criterion concept map is used to score students’ concept maps in real time. Preliminary results underscore the ease with which students were able to learn the computerized concept mapping tool and the simplification of concept map scoring. Further research on scoring, reliability, and validity issues regarding the concept mapping assessment are ongoing at CRESST. Frequently-asked questions and answers regarding concept maps are presented in Table 2.

In our research, we also examined the viability of using collaborative concept mapping in a networked computer environment as an assessment tool. A particularly novel feature of our work is that we are refining an approach that employs networked computers to capture, measure, and report—in real time—team processes for individual students. The team processes are (a) adaptability—

<table>
<thead>
<tr>
<th>Table 2</th>
</tr>
</thead>
<tbody>
<tr>
<td>Frequently-Asked Questions</td>
</tr>
</tbody>
</table>

**Why replace our multiple-choice tests with concept maps?**

To allow better measurement of what is important—content understanding and problem solving.

**Is it hard to teach people to make computerized concept maps?**

Our experience with high school students is that it takes about 10 minutes.

**How long does it take the students?**

About 30 minutes.

**Are concept maps related to other types of assessments?**

On same topic, concept maps and essays correlate about .7, which indicates reasonable evidence that they are measuring similar things.

**What is the process for getting the expert map?**

Identify the expert(s); interview (1 hour) to generate key concepts based on existing job/task analysis; we provide links; teach expert(s) how to make concept map (10 minutes); have expert(s) construct the concept map(s) (30-40 minutes); we digitize the map(s).
recognizing problems and responding appropriately; (b) communication—the exchange of clear and accurate information; (c) coordination—organizing team activities to complete a task on time; (d) decision making—using available information to make decisions; (e) interpersonal—interacting cooperatively with other team members; and (f) leadership—providing structure and direction for the team.

We have conducted one study with the collaborative concept mapping tool and have found it to be feasible. The current work, coupled with our past efforts, suggests that our computer-based assessment approach is feasible, and will be reliable and valid (e.g., O’Neil, Chung, & Brown, 1997; Chung et al., 1997).

A Feasible Solution for Schools: Paper-and-Pencil Administration With Machine Scoring

Clearly, computer administration of the kind described above is not feasible in schools without extensive computer resources. However, computerized scoring of paper-and-pencil administered concept maps should be a reasonable solution. By using some form of paper-and-pencil approach in which students construct their concept maps, and by then using a computer to score the maps against an expert’s map, we can capitalize on both the innovative approach of using concept mapping as an assessment tool and the cost-effectiveness associated with computer scoring of multiple-choice tests.

We have explored several technologies for this purpose involving either scanning technology or voice recognition. With respect to a scanning technology, we have explored a relationship with National Computer System (NCS), a leading test form designer and the largest scorer of multiple-choice forms (e.g., the Iowa Tests of Basic Skills [ITBS] multiple-choice tests) in the industry. One approach is for us to co-design the preprinted concept map form, with CRESST providing the scoring software. The student would “draw” his or her concept map on the preprinted concept map form. The form would be mailed to NCS, scanned, and a digital file would be created and scored using CRESST software. Results would be then distributed to the school system.

With NCS we have done a preliminary analysis to estimate the costs of a computer-scored, paper-and-pencil-administered concept map (Figure 1). These figures represent direct costs, without university overhead. The student estimates are CRESST planning figures for a potential implementation in the Los
NCS Scannable Concept Maps

Estimate based on assumption of *fully operational*, districtwide implementation.

Students per grade level (estimates)

- Elementary: 50,000
- Middle school: 45,000
- High school: 45,000

Expected number of versions and forms

- 4 Four content areas possible: history, language arts, math, science
- 3 Each content area will test at three grade levels
- 2 In addition, elementary school versions will be in both English and Spanish
- 1 Middle and high school versions will be English-only
- 1 At operation, expecting only one concept map per student (per content area)
- 1 At operation, expecting all students within grade/content to take same task (plus year-round version for separate administration?)

Total number of distinct versions/grade level = #content areas x #languages x #distinct maps/student x #different administrations

- Elementary school versions: 8 (however, each student takes only 4)
- Middle school versions: 4
- High school versions: 4
- Total number of versions: 16

Total number of forms: 560,000 (on average; 40,000-50,000 forms per version needed)

NCS costs

**Printing**

- Design/typeset: $1,200 for first 6-bubble layout
  - $45 for each new version (text change only)
  - $1,200 for first 10-bubble layout
  - $45 for each new version (text change only)

- Printing: $4,000 per 50,000 of same form

Total printing: $67,030

**Software development**

- First form: $25,000
- Each additional form: $900

Total software: $38,500

**Processing and delivery of scan file to CRESST**

- $0.25 per document

Total processing: $140,000

*Figure 1*. Costs estimates of a computer-scored, paper-and-pencil-administered concept map using preprinted forms.
### Project administration
- For one year: $15,000
- Total administration: $15,000

### Shipping
- To CRESST: $250
- Total shipping: $250

### CRESST costs after NCS processing
- Printing: $100
- Scoring software: $8,000
- Project administration: $10,000
- Total CRESST: $17,900

### Total costs for NCS venture
- Total: $278,680
- Cost per form: $0.50

---

An alternative to optical scanning of student maps that we have explored is machine entry of concept maps via voice input. A digital file is then created, which can be scored by CRESST software. In this approach, students would create their concept maps using paper and pencil (but not using preprinted scanning forms); then the maps would be “read” into a computer file by data entry personnel using voice commands and off-the-shelf discrete speech understanding software. Figure 2 shows an analysis of costs using voice input. The cost categories do not include costs of computer data entry stations or licensing of the voice entry software. Further, university overhead is not included. The cost estimate indicates $0.25 per form.
Voice Scannable Concept Maps

Estimate based on assumption of fully operational, districtwide implementation.

Students per grade level (estimates)
- Elementary: 50,000
- Middle school: 45,000
- High school: 45,000

Expected number of versions and forms
- 4 Four content areas possible: history, language arts, math, science
- 3 Each content area will test at three grade levels
- 2 In addition, elementary school versions will be in both English and Spanish
- 1 Middle and high school versions will be English-only
- 1 At operation, expecting only one concept map per student (per content area)
- 1 At operation, expecting all students within grade/content to take same task (plus year-round version for separate administration?)

Total number of distinct versions/grade level = #content areas x #languages x #distinct maps/student x #different administrations
- Elementary school versions: 8 (however, each student takes only 4)
- Middle school versions: 4
- High school versions: 4
- Total number of versions: 16

Total number of forms: 560,000 (on average; 40,000-50,000 forms per version needed)

In-house costs

Printing
- Copying/form: $0.03
- Total printing: $16,800

Software development
- Scoring software: $8,000
- Voice additions: $10,000
- Total software: $18,000

Processing and delivery of scan file
- Voice entry: 60 seconds/form
- Time needed: 9333 hours
- # weeks: 233 with staffers: 30 total weeks: 8
- Staff pay: $10.00 per hour
- Work station costs: TBD
- Total processing: $93,999

Figure 2. Costs of a computer-scored, paper-and-pencil-administered concept map using voice input.
Figure 2. (continued)

Figure 3 shows a cost comparison of these two technologies. As previously mentioned, the student data are based on a scenario regarding a possible implementation in the Los Angeles Unified School Districts (LAUSD). In the analysis in Figure 3, voice recognition appears to be more cost effective than the CRESST/NCS forms approach. However, these figures are a first cut of direct costs (e.g., no overhead has been added), and more extensive analysis is needed. We need to validate the assumptions underlying these analyses and also conduct a sensitivity study of the cost drivers.

Although these estimates are still quite rough, it is clear that use of this technology makes paper-and-pencil concept mapping administration with machine scoring a feasible assessment solution, especially when compared with more expensive forms of performance assessment (e.g., scoring a written essay costs about $5.00 per student using the commercial services of the Iowa Tests of Basic Skills, and scoring a hands-on performance measure in science can cost $90.00/student/test).

Final Issues

Student testing is necessary to ensure that such concept mapping approaches are reliable and valid. Further, more work needs to be done to enhance our reporting techniques once scoring is complete. Nonetheless, the approaches outlined in this report capture the positive features of performance assessment, while incorporating the cost-effective scoring approaches of multiple-choice testing. They should thus be seriously considered as viable and effective strategies in the assessment of students’ knowledge.
<table>
<thead>
<tr>
<th>Variables</th>
<th>NCS form approach</th>
<th>Voice recognition approach</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cost</td>
<td>Current estimate: $0.50 per concept map</td>
<td>Current estimate: $0.25 per concept map</td>
</tr>
<tr>
<td>Turn-around time</td>
<td>Dependent upon NCS (and in-house CRESST scoring and reporting)</td>
<td>Dependent upon number of data entry people (and in-house CRESST scoring and reporting)</td>
</tr>
<tr>
<td>Piloting concerns</td>
<td>Forms have not yet been piloted with students; special forms are required for any piloting</td>
<td>Addition of letters/numbers has not yet been piloted with students but can be accomplished with relative ease</td>
</tr>
<tr>
<td>Fidelity of data</td>
<td>Dependent upon optical character recognition and correct “bubbling”; greater fidelity means more human intervention (= higher cost)</td>
<td>Dependent upon data entry personnel who can be well trained to check for voice recognition errors; software “trainable” to each individual data enterer’s voice</td>
</tr>
<tr>
<td>Critical cost variables</td>
<td>Processing and delivery of scan file and printing of forms—half of total estimate goes to NCS’s processing and delivery of scan file (price is on a per-concept-map basis); in addition, 25% of total estimate goes to printing of forms (price is on a per-form-type basis)</td>
<td>Processing and delivery of scan file—60% of total estimate goes to data entry personnel (price is based on time needed to enter each concept map)</td>
</tr>
<tr>
<td>Flexibility of maps</td>
<td>Low flexibility: standard form necessary, creation of map difficult, letters and numbers only, bidirectionality not possible</td>
<td>High flexibility: student can dictate form and content of map, letters and numbers required in addition to terms/link labels, bidirectionality supported</td>
</tr>
</tbody>
</table>

*Figure 3. Comparison of preprinted form and voice-scannable approaches to concept map scoring.*
References


